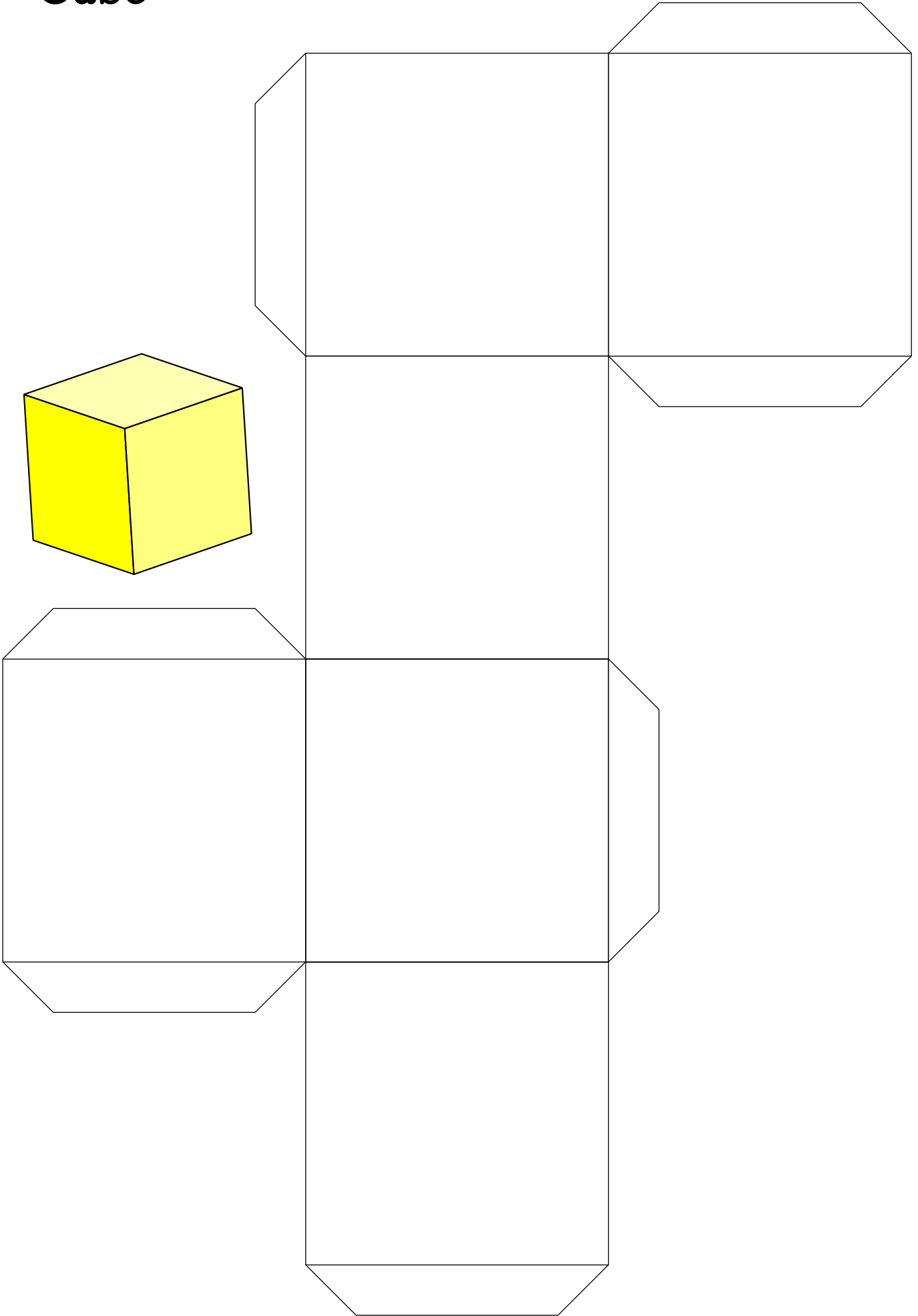
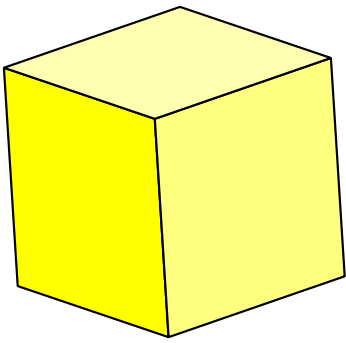
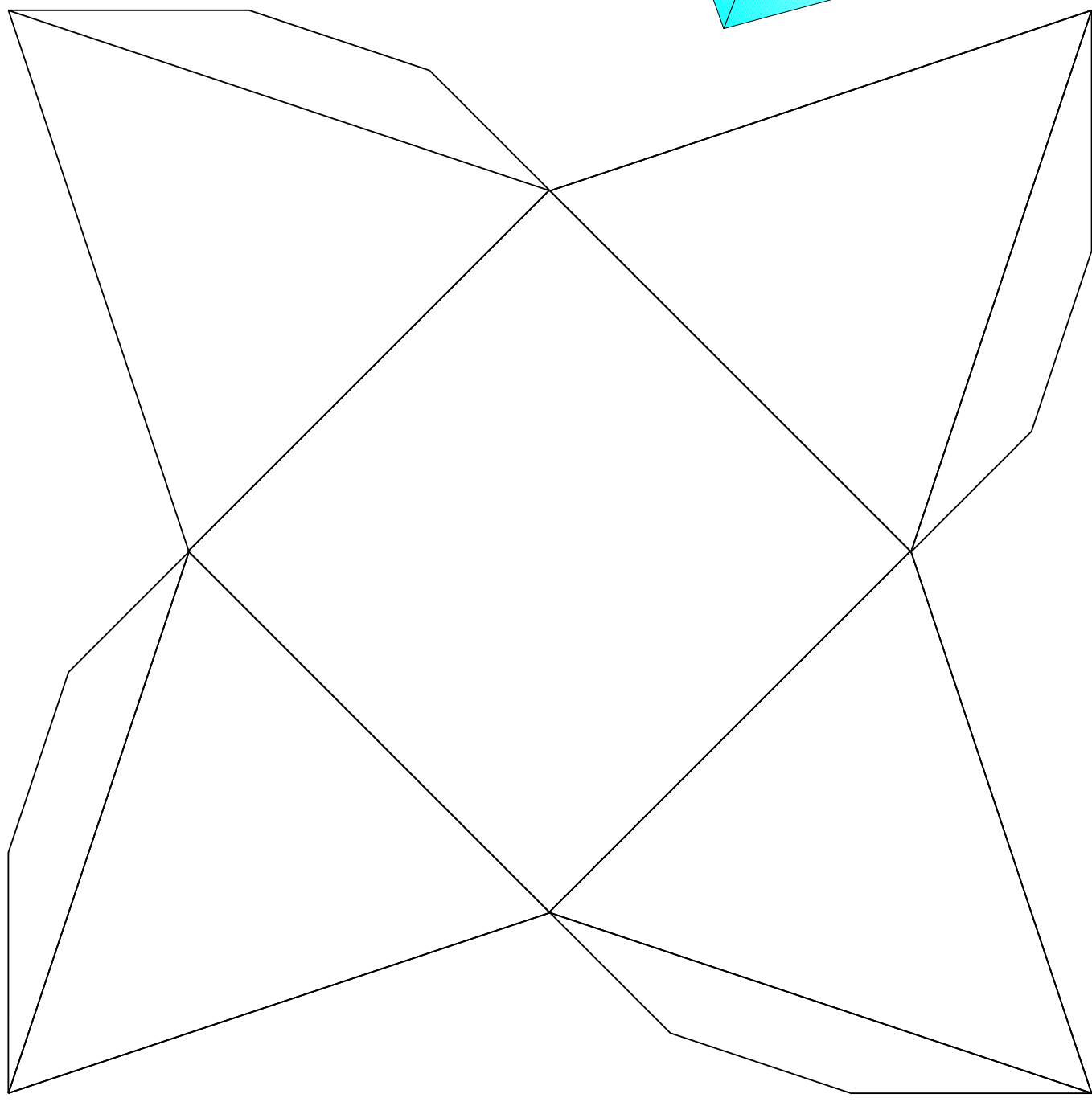
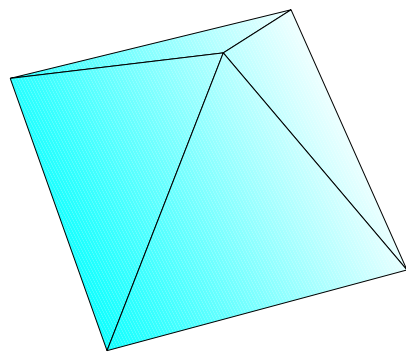


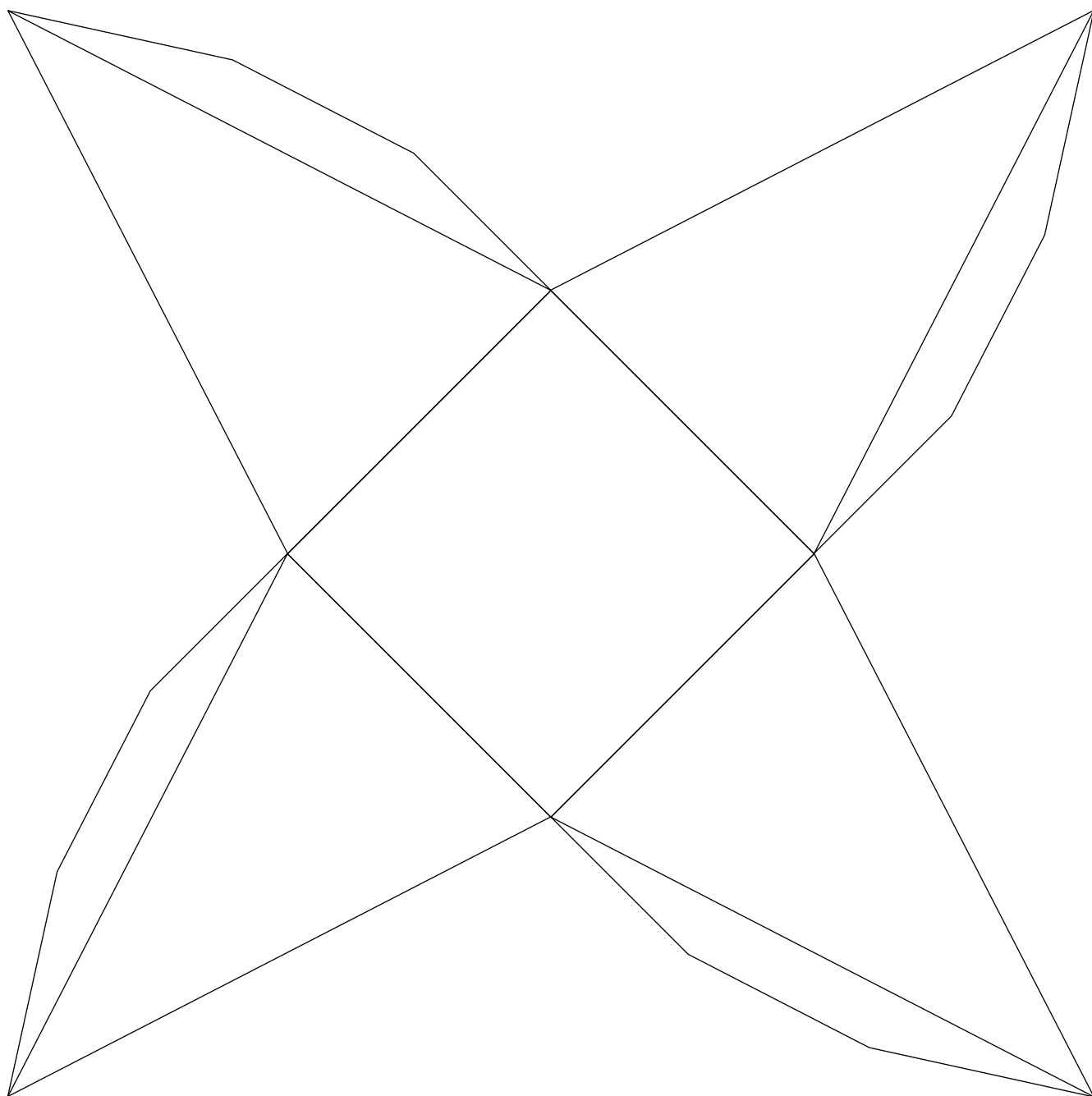
Cube



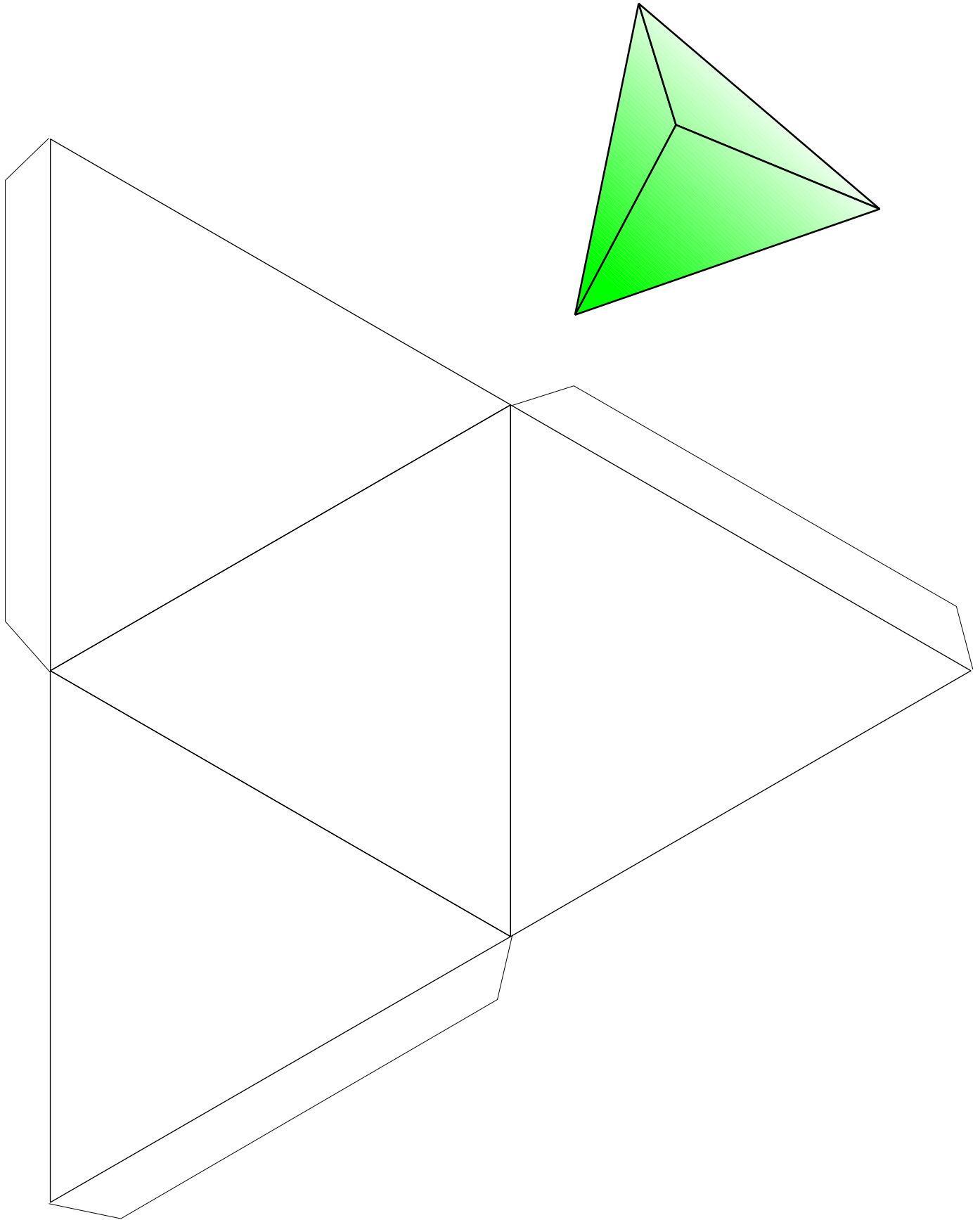
— Square-based pyramid - I —



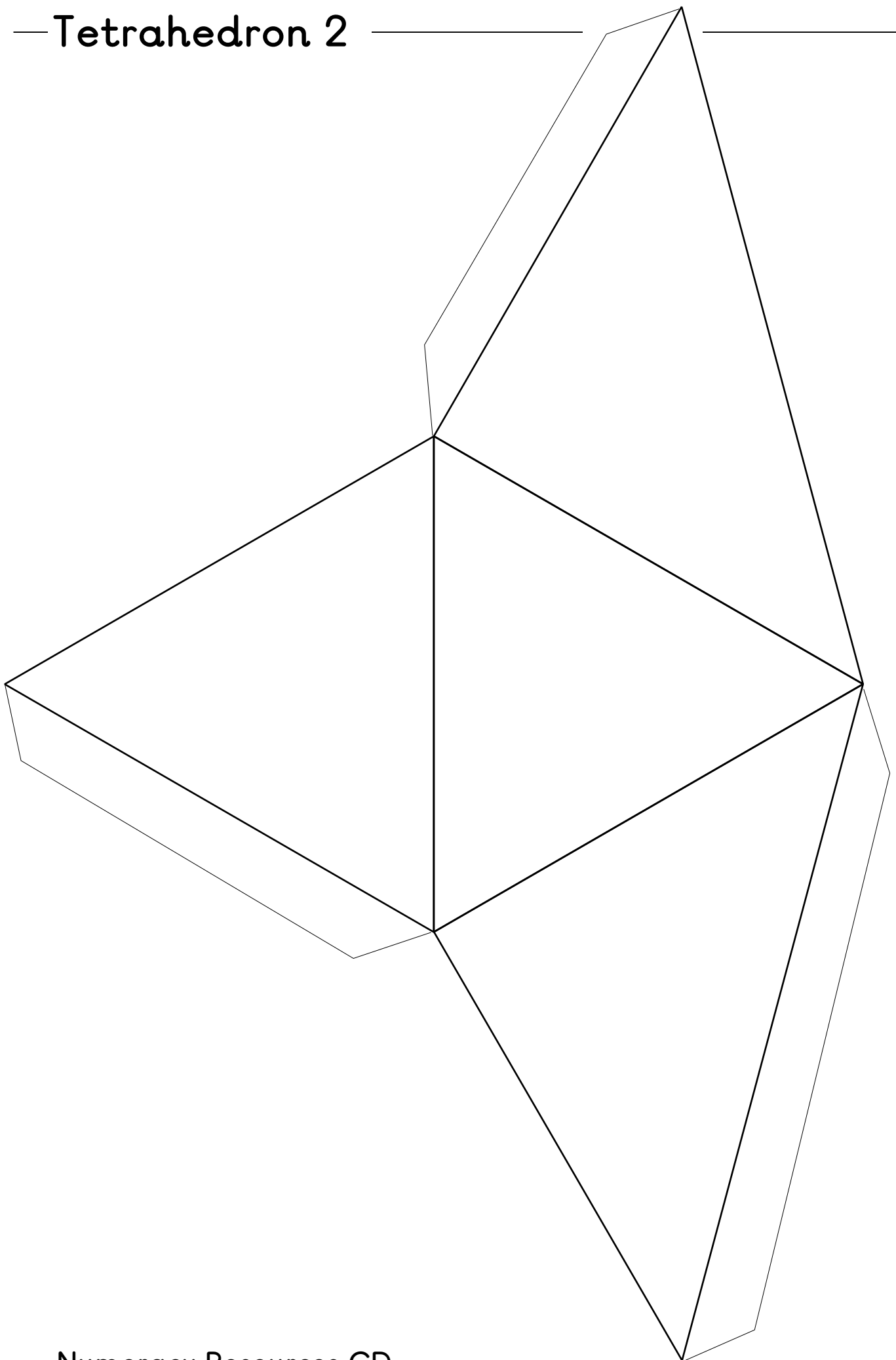
— Square-based pyramid - 2 —



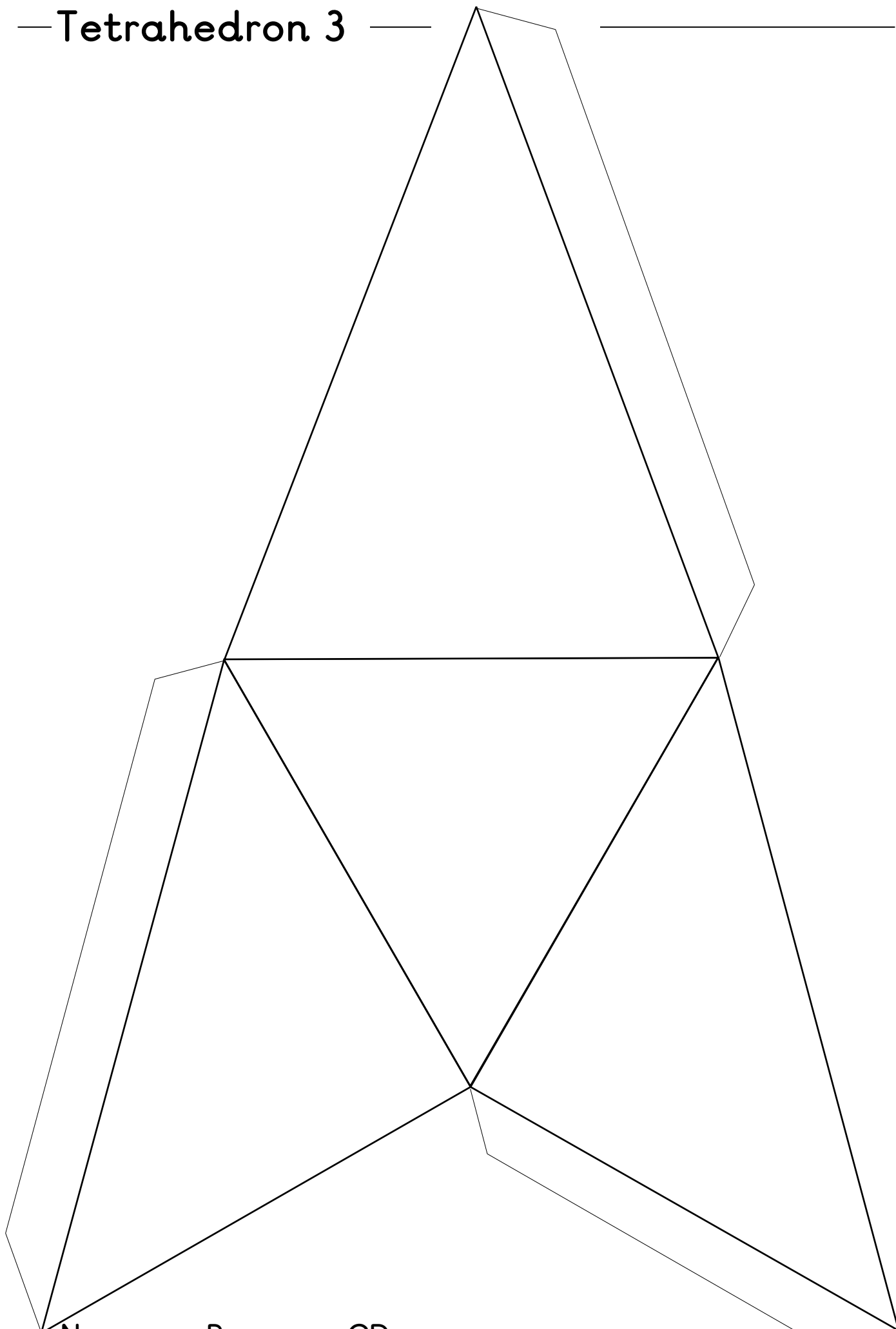
— Regular Tetrahedron —



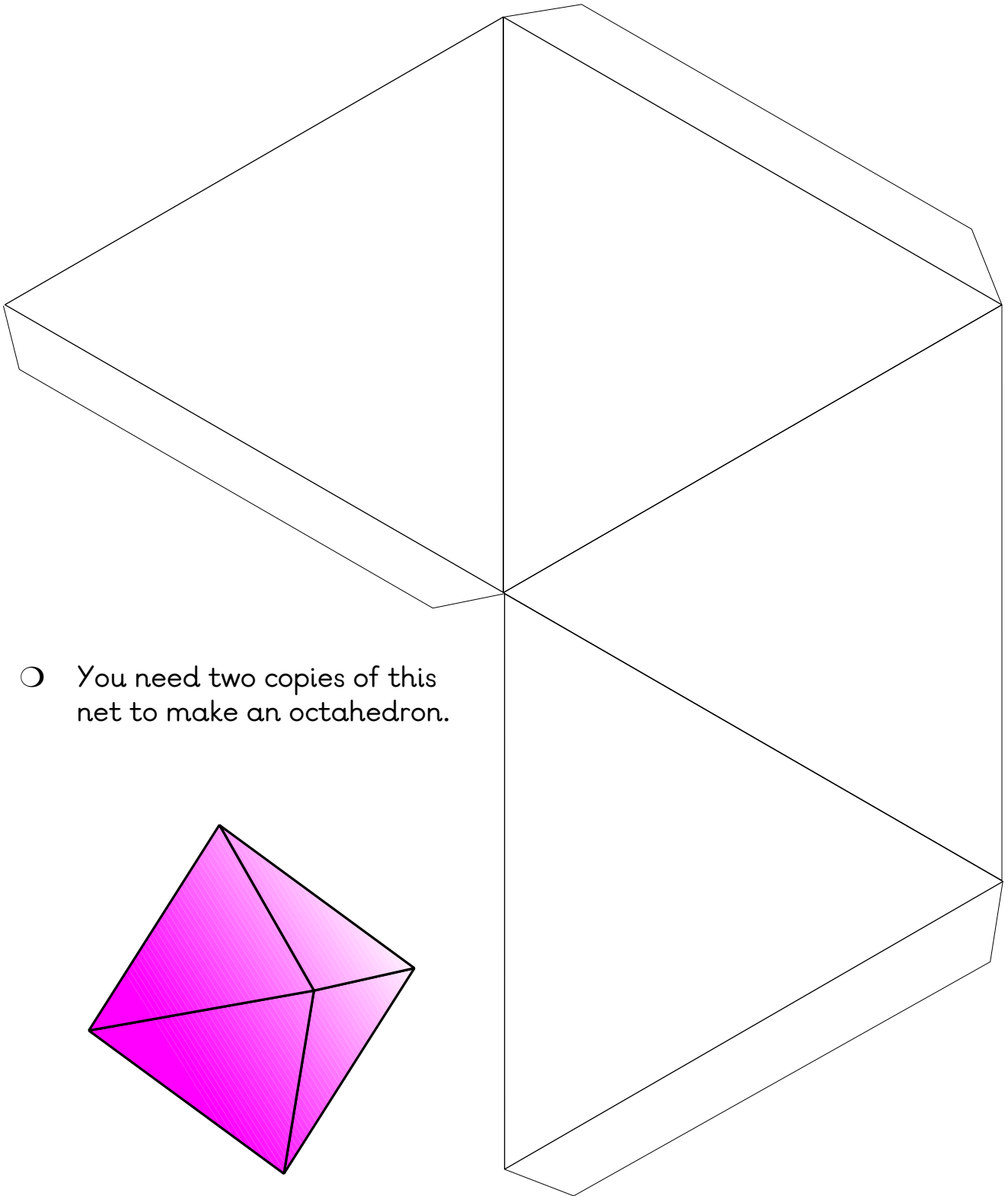
Tetrahedron 2



Tetrahedron 3



— Octahedron —



- You need two copies of this net to make an octahedron.